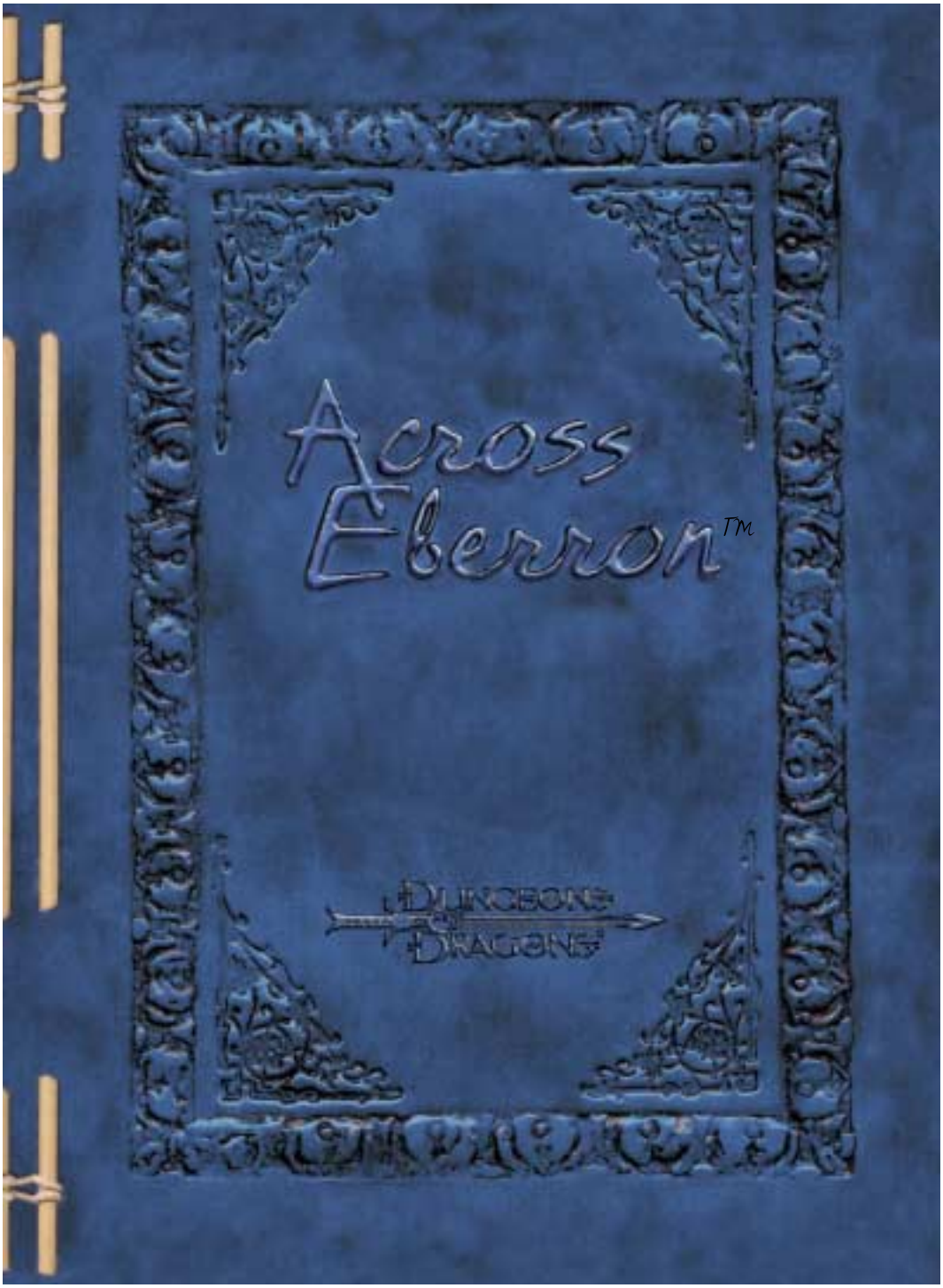
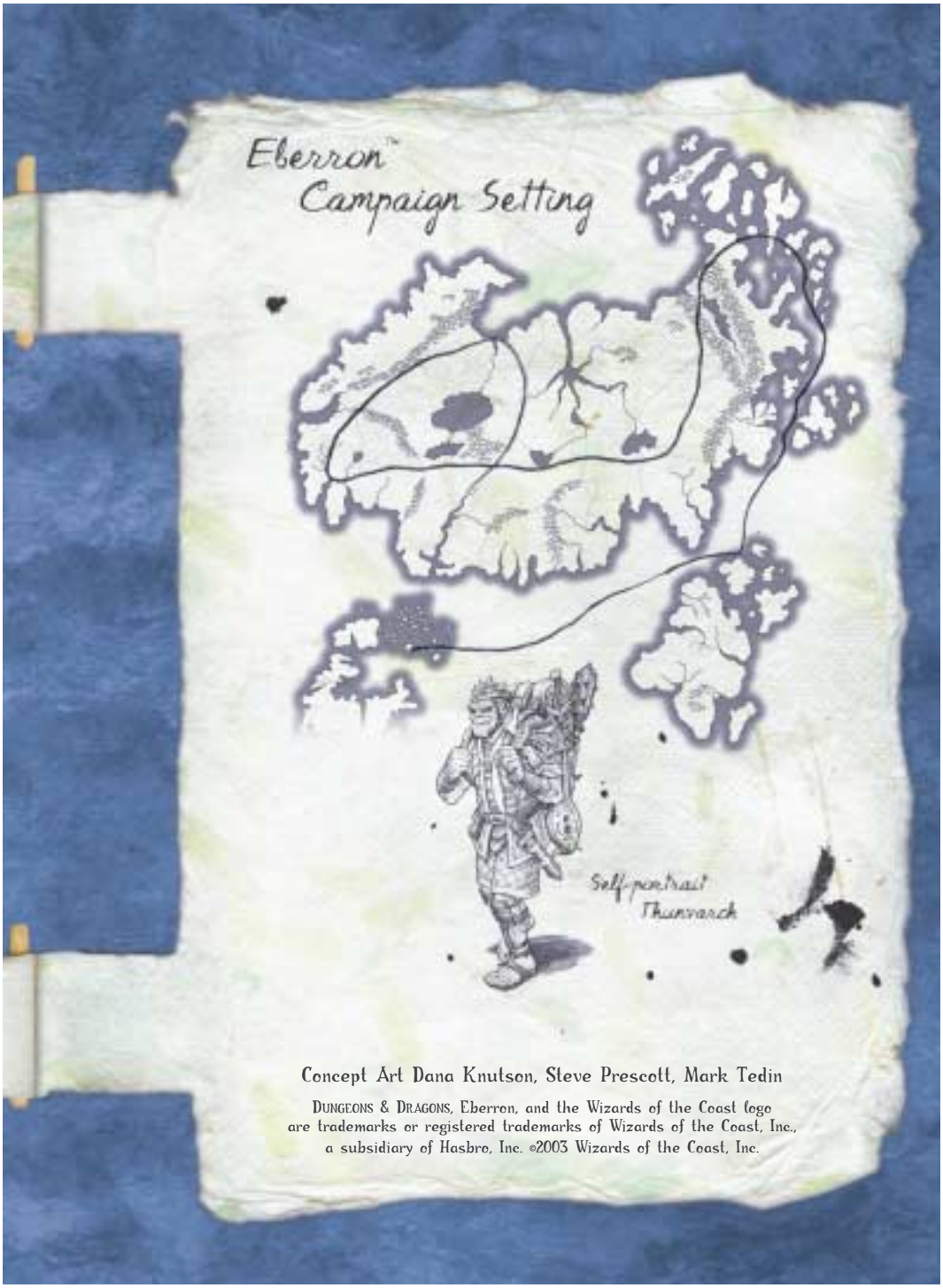

Across Eberron™
DUNGEONS & DRAGONS

Now that the dust from the war is settled (and that misunderstanding in Trolanport has certainly died down), it's time to stretch my legs, flex my sword arm, and give this pen something worthwhile to record.

Exciting as this city can be, I'm anxious to be on the move again— to see the sights and fight the fights.

To make a name and a fortune for myself.

Eberron is waiting



Concept Art Dana Knutson, Steve Prescott, Mark Tedin

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Exploring ruins in Xen'drik—
finally some real action

Exterior looks blasted in places

Strange footprints

Columns with carved runes are set farther back

This 'strange marking' was found on several walls

Can't shake feeling that something is watching us

We recovered a magic staff and some sort of glowing thurible. Not sure what they do yet

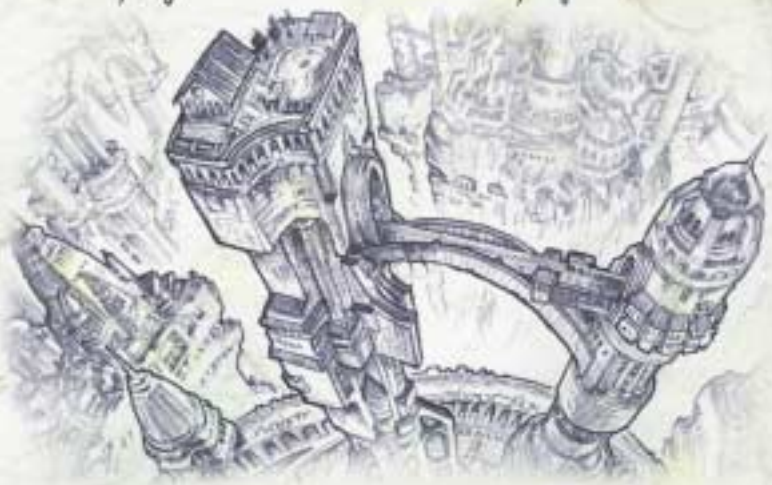
Caught this thing— some sort of goblin, I suppose— rummaging through our supplies

Odd that we haven't run into anything more hostile

Need to find a good place to hole up before dark

No dragonshards yet

Flying over Sharn—the City of Towers



Headwear and hairstyle from the Lhazaar Principalities — piracy must be in fashion this season

Booked passage through Wroat and Aundair on the Lightning Rail

Discovered an unattended Inquisitive's Utility Pack—it'll come in handy

This trip's off to a good start

Exploring the Elween Reaches

Elween Starmap

ornate metalwork

Tiamat was very visible

Our "esteemed" shifter guide led us into the Shadow Marches

Ambushed by goblin short work

The shifter got us within 100 yards of this orc dwelling

He said he could take us closer

We'd probably end up as decorations

What kind of heads are those?

Sailing through the Lhazaar Principalities

Old wind-powered ship
(much slower than ours)

One of the crewmen from that 'slow' ship (has an elemental bonded sail)

The pirates offered to sell us our own ship at a very reasonable rate

Ambassador of the Aerenal Elves to the Lhazaar Principalities returning home

Spent the whole voyage talking with her gruesome entourage

Wouldn't sit for another sketch

Better company than the 'ambassador'

Tusks can tear holes in a ship's hull

Huge

Tasty

'Borrowed' an etching of a sea tiger to make this sketch

Arrived in Karrn'ath

the capital city of Kor'th was visible when we were still nearby a half-day's travel away

Caught a glimpse of a man who matches descriptions of Kaius Rex

Impressive retinue

Destroyed by Thrane Knights during the war to cut off direct access

Lord Rhidwyk Aravane

Womble?

Lady Comandra Aravane and her pet (familiar?)

Mean dwarf couple that were absolutely charmed by the idea of providing me passage on their airship

Flying East

Another airship passing overhead slowed to match our course

Dropped below the cloud line and skimmed along the edge of the Mournland

Elemental ring looked very powerful–

this thing was built for speed

Plane comfortable rise

I want to explore these structures on the horizon

I need to 'persuade' the Captain to take us closer.

What in Kalee was that?

Attacked by warforged before I could sketch the ruins

There were about 6 or 7 of them

Got out of there too fast to remember much else

Inquisitive described runes from some of the other warforged

Note the rune

Lharvion 5

Joined caravan crossing Valenar

One of the Valenar elf guides hired by the caravan to take us through the desert—good insurance against attack by any of the Valaes Tairn

His name is Ehlyrran

Small herd of tribex also headed for the Talenta Plains

Aundair Dragonhawk

This one's been circling overhead for over an hour

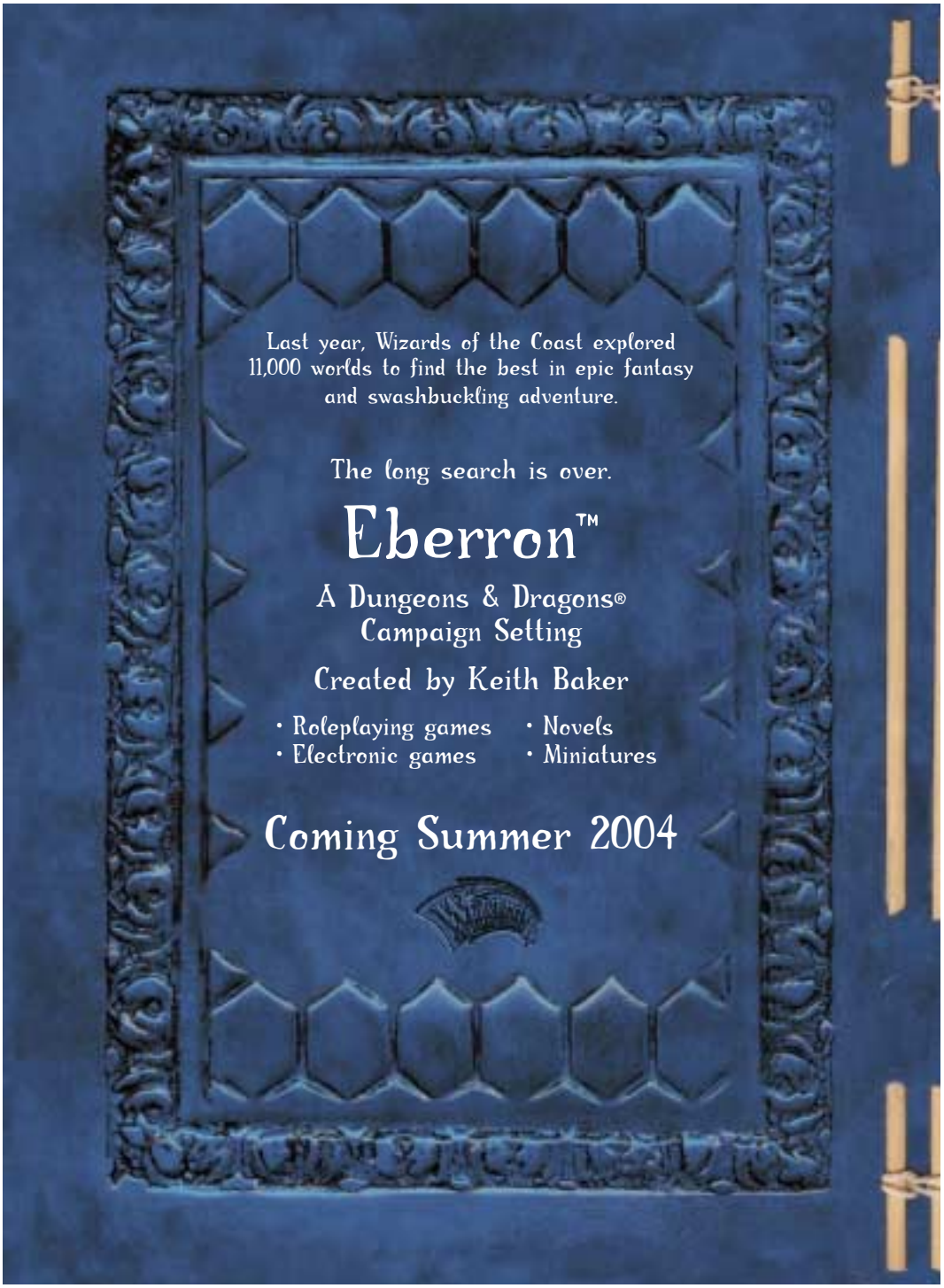
Don't think I'll wander away from the main caravan today

I never realized how BIG those things were

More friendly here

It swooped down and carried off a tribex with no effort

Talenta Dinoriders—stopped us as we neared their encampment
Fiercest-looking halflings I've ever met
Those tents can hold about 25 Talenta halflings each
Interesting mask—I'll try to get one to add to my collection
Look at the claws on this thing
The Clawfoot is a disturbingly fast dinosaur (even with the riders)
Lookout/Signal tower?
Finally—a halfling 'city' carved right into the cliff face
Long drop
Very defensible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